

## Official Bushido Roll Bowl Rules

- \* Ippon (full point)
- \* Waza-ari (almost ippon, half point)
- \* Yuko (almost waza-ari)

### Penalties

- \* Hansoku-make (very serious violation, disqualification)
- \* Shido (minor violation, warning the first time, then increasing score for the opponent each time. you are disqualified if you acquire 4 Shidos)

### Objective

In Ne-waza competition the objective is to score an ippon (one full point). Once such a score is obtained the competition ends. An ippon can be scored by one of the following methods:

- \* Maintaining a pin for 25 seconds.
- \* One contestant cannot continue and gives up.
- \* One contestant is disqualified for violating the rules (hansoku-make).
- \* Applying an effective armbar or an effective stranglehold.
- \* Earning two waza-ari (half point).

A Waza-ari can be earned by:

- \* holding one contestant in a pin for 20 seconds
- \* when the opponent violates the rules (Shido) three times.

If the time runs out with neither contestant scoring an Ippon, then the referee will award the win to the contestant who has the next highest score. For example, a contestant with one Waza-ari would win against an opponent who scored 4 Yuko.

Pools will depend on the number of entries with possibly a Round Robin for each pool. Certificates will be awarded with a team trophy for the Most Outstanding Team.

Entry Fee: 30.00 per participant

Other Judo commands to understand:

- \* Hajime - Begin
- \* Matte - Stop to restart
- \* Sono Mama - Stop movement, freeze
- \* Osaekomi - Hold in progress
- \* Osaekomi Toketa - Escape, stop timing of hold